
AI, workflow orchestration, audience intelligence FUTURE OF ENTERPRISE COMMUNICATIONS

The Marketing Stack Is Dead.

AI Wrote the Obituary. The Evidence Is In.

You don't have a traffic problem. You have a memory problem.

Why unified communications infrastructure is the first step toward AI-directed marketing — and why 2026 is the year the market began to prove it.

AI has pushed fragmented software toward the event horizon of a coming communications singularity — the point where it can no longer escape the gravitational pull of integration, automation, and cost compression.

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What changed in this draft. *The August draft stated the thesis. This revision tests it against the 2025–2026 record and aligns product language with Totaligent's current company brief: Smart Capture, Smart Engage, Smart Links, and Smart Cookies; one audience across owned delivery and paid media; the IAB/PwC 2025 advertising census; and the argument that marketing did not get more powerful as it got more digital — it got more rented. Product descriptions remain subject to confirmation before publication.*

Executive Summary

You don't have a traffic problem. You have a memory problem. Every year American companies spend hundreds of billions of dollars to meet the same people for the first time, again. Enterprise marketing software is no longer waiting for a structural reset. The reset is visible in the data.

For more than two decades, organizations assembled stacks of specialized applications for email, messaging, advertising, landing pages, analytics, audience data, attribution, social media, and automation. Each tool solved a problem. The combined result was fragmented data, duplicated cost, disconnected workflows, and an expanding burden of integrations, vendors, dashboards, and subscriptions.

By May 2026 that model had reached a measurable limit. Scott Brinker and Frans Riemersma's State of Martech 2026 counted 15,505 commercial marketing-technology products — up only 121 from 2025, a 0.79% increase after a 100-fold expansion from 150 products in 2011. Under the flat headline, 1,488 products were added and 1,367 were removed. For the first time in fifteen years, the removal rate nearly caught the addition rate. More than half of the exits came from the 2010–2019 SaaS generation. The market did not stop inventing software. It started metabolizing it.

Utilization never kept pace with invention. Gartner's 2025 Marketing Technology Survey found marketers using 49% of the capabilities they already pay for. That is an improvement from the 33% figure that defined the mid-2020s, and it is still an indictment: roughly half of purchased capability sits idle. Gartner estimates that a \$1

billion-revenue company at average utilization can waste up to \$8.57 million a year on unused Martech. Meanwhile the 2026 Gartner CMO Spend Survey shows Martech falling to 19.4% of the marketing budget — a five-year low — while paid media rose to a five-year high of 31.4%. Buyers are not abandoning technology. They are refusing to keep funding a stack that does not compound.

Artificial intelligence is the force making that refusal rational. Isolated AI features — write an email, generate an image, draft an ad — are now table stakes. The economic prize has moved to orchestration. McKinsey's June 2026 work on AI-era marketing estimates 4–7% revenue growth, two- to threefold productivity gains, and 60–70% savings on execution tasks when insights, creativity, personalization, and always-on orchestration sit on a unified foundation. Always-on orchestration alone is associated with roughly 30% improvement in marketing ROI. Agentic systems, McKinsey separately estimates, can accelerate campaign creation and execution by 10–15× and may power as much as two-thirds of current marketing activity.

Those gains are not available to a stack that cannot see itself. AI cannot intelligently optimize what it cannot see. Before agents can coordinate communications from end to end, the underlying channels, audiences, creative tools, data, attribution, and analytics must exist in one accessible operating environment.

Totaligent was built around that premise before ChatGPT made generative AI a mainstream business priority. The company began unifying digital communications, audience intelligence, campaign execution, tracking, and data infrastructure because the marketing stack had already become too fragmented and expensive. Public beta of the consumer-facing platform opened on March 5, 2025. By December 23, 2025, quality-assurance testing across the core marketing and campaign platform was complete. Commercial launch planning through 2026 has focused on putting that unified environment in the hands of users — not on assembling another layer of point tools.

This paper explains why the next evolution of marketing technology is a communications operating system: one audience, every channel, and one source of truth. Marketing did not get more powerful as it got more digital. It got more rented. The industry sells a moment, then sells the same moment tomorrow. Totaligent was not built as a chatbot bolted onto that stack. It was built as the room the agent walks into. The argument is no longer speculative. The industry's own 2026 numbers have started to write it.

The platform was not built because AI arrived. AI arrived at the perfect time for the platform.

1. Software Ate the World — Then Software Became the Problem

In 2011, venture capitalist Marc Andreessen argued that “software is eating the world.” His central point was that software would transform nearly every major industry, from retail and entertainment to finance, transportation, and communications.

He was right. Software digitized work, moved business processes online, and created enormous gains in scale and efficiency. Cloud computing and software-as-a-service then made those capabilities easier to purchase and deploy.

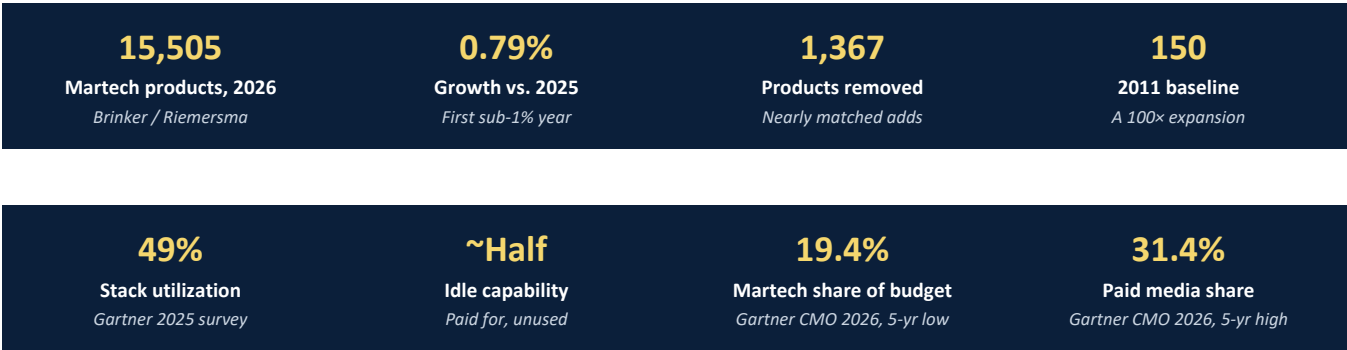
The model produced an unintended consequence. Every new problem generated another specialized application. A business added a CRM, then an email platform, then SMS, voice, push notifications, landing pages, digital advertising, social management, short links, visitor tracking, audience tools, analytics, and attribution. The tools multiplied faster than the systems connecting them.

Another subscription. Another login. Another API. Another vendor. Another monthly bill.

The result was not a single marketing system. It was a marketing stack: a collection of products that often maintained separate audiences, separate data, separate reporting, and separate workflows. Organizations began spending almost as much time managing software as they spent communicating with customers.

The 2026 scoreboard

The landscape census now makes the cost of that model impossible to dismiss as anecdote.



Those figures describe a market that spent fifteen years adding tools and is now being forced to choose among them. Brinker’s own framing is the one that matters for this paper: software is being pushed down the stack, turning into infrastructure, while a new layer of orchestration and decision-making emerges above it. Point solutions do not disappear overnight. They lose the right to sit between the marketer and the outcome.

Pipedrive’s 2026 CRM trends report, based on 1,000 sales and marketing professionals, shows the daily cost of the old model. Nearly three-quarters of respondents need at least two systems to get a complete view of a customer account. Only 21% can get that view from a single system. Sixty-three percent say disconnected tools cause them to miss actions, opportunities, or updates at least once a week. More than half spend at least six hours a week on manual data entry, system updates, and administrative work. That is not a software problem in the abstract. It is a communications problem with a software bill attached.

McKinsey’s 2025 interviews with Fortune 500 executives put a name on the blocker: 47% of Martech decision-makers cite stack complexity and system and data integration as the reason they cannot extract value from tools they already own. Complexity has become a cost center. Features can still be purchased overnight. Coherence cannot.

The problem was not a lack of marketing tools. The problem was that the tools did not work as one system.

2. Attention Is Finite. Data Ownership Matters.

The scale of the internet creates the illusion of an unlimited audience. In reality, the number of consumers who are relevant to any product, service, candidate, cause, or public company is finite. Once a broad population is narrowed by geography, income, interests, profession, behavior, timing, and the specific problem being solved, the genuinely addressable audience becomes much smaller.

The internet feels infinite. The buyer is not. There are on the order of 205 million Americans between 18 and 64. Narrow that by income, zip code, profession, and the actual job a product does, and the relevant market is a small town wearing a big costume. Most “new” demand is a second, third, or tenth bid for someone already seen.

Every advertiser in a market is competing to reach many of the same people through the same search engines, social platforms, websites, streaming services, mobile applications, and advertising exchanges. Businesses are not continuously discovering an unlimited supply of new prospects. They are often competing for the attention of the same prospects again and again.

The money attached to that amnesia is no longer theoretical. IAB and PwC put U.S. internet advertising at \$294.6 billion in 2025, up 13.9 percent — the highest figure in the thirty-year series. Programmatic buying alone reached \$162.4 billion, up 20.5 percent, adding \$27.6 billion in a single year. Typical conversion on a site or a landing page is still under 3 percent. The operating system of the industry is this: ninety-seven out of one hundred people leave, and the advertiser pays to meet them again as if they had never met.

That makes every legitimate interaction valuable. A visitor may click because something caught their attention, then leave because they are comparing alternatives, waiting for a better time, researching the company, or simply distracted. The visitor did not necessarily reject the offer. The business simply lost the moment — and then rented it back.

The cookie era ended without a clean successor

Traditional advertising systems remain highly effective at selling access to attention. They do not always give the advertiser control over the resulting relationship. When a prospect leaves, the business often returns to the marketplace and pays for another impression, another click, or another chance to reach someone it may have already encountered.

The industry spent the first half of the decade preparing for a cookieless web that did not arrive on the timetable vendors promised. Chrome still supports third-party cookies. What did arrive, in October 2025, was Google’s decision to retire the core Privacy Sandbox advertising and measurement APIs — Attribution Reporting, Topics, Protected Audience, and related interfaces — citing low adoption and limited expected value. The substitute architecture that was supposed to replace rented identity was dismantled before it became infrastructure.

The economic evidence from the transition period is unambiguous even if the browser policy is messy. A 2026 PNAS field experiment using Chrome assignment and more than 200 million ad impressions across 5,000-plus publishers found that removing third-party cookies reduced publisher advertising revenue by 29.1%. Privacy Sandbox recovered only 4.2% of that loss at observed adoption. Publishers that did not build first-party identity have reported 20–40% CPM declines on affected traffic. The lesson is not that cookies vanished. The lesson is that rented identity is a fragile asset, and the official replacement did not hold.

Gartner's 2026 budget mix tells the same story from the buyer side. Paid media is taking a larger share of the marketing dollar at the same moment Martech's share is falling. Organizations are still buying attention. They are less willing to keep paying a separate software tax on every channel used to follow that attention home.

The platforms keep the audience. The advertiser keeps paying the bill.

The long-term competitive advantage is therefore not merely buying more traffic. It is recognizing engagement, obtaining permission, organizing first-party data, understanding what happened, and continuing the conversation across the channels available to the business.

The objective should not be to rent the same audience forever. It should be to build an audience the organization can understand, manage, and activate over time. That is a data-ownership problem before it is a media problem. It is also the problem AI agents cannot solve if the resulting identity lives in six systems that do not share a memory.

3. AI Changes the Economics of Software — Then Changes Who Operates It

Generative AI is often discussed as a content tool: write an email, create an image, draft an advertisement, or summarize a report. Those uses matter, but they are only the visible edge of the change now underway.

McKinsey's original 2023 estimate still stands as a floor, not a ceiling: generative AI could increase the productivity of the marketing function by an amount equal to 5–15% of total marketing spending, with marketing and sales among the four functions expected to capture most of the economic value. By 2026 the same research program had moved from content assistance to workflow redesign.

The June 2026 McKinsey paper on AI capabilities shaping marketing is explicit. Get the architecture right, and 4–7% revenue growth, two- to threefold productivity improvement, and 60–70% savings in execution-related tasks are in range. Scaled creativity is already producing two- to fivefold increases in creative output and 10–30% reductions in creative cost. Hyperpersonalization is associated with 5–8% revenue lift. Always-on orchestration — human–agentic teams continuously managing campaigns rather than running them in six-to-ten-week cycles — is associated with a 30% improvement in marketing ROI and a collapse in execution time from 60–70% of the marketer's week to as little as 10–15%.

Agentic systems are the mechanism. McKinsey's April 2026 workflow research estimates that agentic AI will come to power as much as two-thirds of current marketing activities, including automated content generation, synthetic audience testing, and audience-based media planning. Campaign creation and execution can

accelerate 10–15×. Organizations implementing agentic workflows are projected to see 10–30% revenue growth from hyperpersonalized marketing. Earlier 2025 analysis held that agentic AI will power more than 60% of the increased value AI is expected to generate in marketing and sales.

This does not create a level playing field. It lowers the barrier to producing a basic application and raises the expectations for what exceptional software should do. A novice can use AI to assemble a narrow tool. A strong engineering team can use the same technology to redesign entire workflows, improve architecture, automate testing, manage infrastructure, control operating costs, and ship integrated systems at a pace that was previously impossible.

McKinsey still describes most organizations as early in that journey. In 2025, 88% of companies said they used AI somewhere. Almost none had scaled it into the way work actually happens. The 2026 State of AI survey adds the same caution in different numbers: 80% of respondents say AI improved their individual productivity, but only 37% attribute any EBIT impact to AI at the enterprise level, and only about 6% qualify as high performers. Employees are ready. The stack is not. That gap is the business.

AI is not the product. It is the intelligence layer that can transform the entire system — but only if the system exists.

Gartner's 2025 technology survey already showed the industry crowding toward that conclusion: 29% of marketing-tech leaders had AI agents in production and 52% were piloting vendor-offered or internally developed agents. Eighty-one percent of marketing teams had agents in pilot or production. Forty-five percent reported that existing capabilities were not meeting performance expectations. Experimentation without a unified operating environment produces demos, not compounding advantage.

The advantage therefore shifts from possessing a feature to knowing how to orchestrate data, models, channels, rules, and user objectives inside a reliable production environment. That is why the stack is flattening at the same moment AI spend is rising. The market is not buying more apps. It is looking for a place for agents to work.

4. One Audience. Every Channel. One Source of Truth.

Long before AI became the dominant conversation in enterprise software, Totaligent was building toward a future where communications, marketing, audience intelligence, analytics, and automation could operate from a single platform. The rapid advancement of artificial intelligence did not force a pivot. It accelerated a plan that had already been underway for years.

At its core, Totaligent is one environment for the work that is currently scattered across a dozen contracts: email, SMS, MMS, voice, push, short links, first-party cookies, social, search and display, programmatic, connected television, and out-of-home — on a shared audience and a shared ledger of what happened. The significance is not that the platform contains many capabilities. The significance is that those capabilities operate against the same audience data, through the same campaign logic, and within the same attribution and analytics environment.

The public record of that build is now specific. The consumer-facing platform entered public beta on March 5, 2025. Through 2025 the company brought core modules through QA, automated domain and DNS onboarding, and completed quality-assurance testing across the marketing and campaign platform by December 23, 2025. The October 2025 commercial-launch announcement described a unified interface covering programmatic advertising, social, email ESP, SMS, and push notifications, with Smart Capture, audience creation, and real-time analytics built in — and without a requirement to stand up external plug-ins such as Twilio, SendGrid, or Amazon SES to start. Underneath: commercial-grade Laravel, a data-management platform on GPU shards, and enough memory to model the audience while the campaign is live. Native functions where other products insert an API, a markup, and another login. The architecture was drawn before generative models were a consumer product. The models did not force a pivot. They finally gave the building an occupant.

Audience Intelligence Data management, audience creation and matching, visitor attribution, Smart Capture™, segmentation, and first-party audience activation against a person-based DMP enriched with hundreds of optional attributes.	Creation AI-assisted landing-page creation and publishing, multiple test variations, copy development, and advertising creative generated across required digital sizes — inside the same operating environment that will distribute and measure the work.
Distribution Email, SMS and MMS, voice, push, short links, social, search and display, programmatic, connected television, and out-of-home — on one audience record and one ledger of what happened.	Measurement and Optimization Smart Links, click monitoring, unified analytics, attribution of impressions, clicks, and conversions, campaign comparisons, deliverability intelligence, and real-time IP reputation monitoring.

Setup is designed for minutes, not a quarter. From the same desk the system can draft the landing page, spin the A/B variants, and cut the ad units in the sizes each channel demands. A marketer can begin with an audience and an objective, generate the creative, publish the pages, launch outreach across multiple channels, monitor the response, and adjust the campaign without repeatedly leaving the operating environment. Click monitoring, campaign comparison, IP reputation, and audience detail do not live in five CSVs. They live in one picture, in real time.

The platform is also intended to work with existing investments. Businesses can connect outside accounts and providers through APIs, allowing Totaligent to function as the orchestration, audience, and attribution layer without requiring an immediate rip-and-replace decision. Established organizations can optimize the stack they already have. New organizations can avoid assembling that stack in the first place.

That last point is easy to understate. The 2026 landscape is not only consolidating vendors. It is punishing late assembly. A company that starts 2027 with six channel tools, two analytics products, a standalone CDP, and a generative-AI wrapper will spend the year teaching agents to reconcile systems. A company that starts with one audience record, one campaign object, and one measurement spine will spend the year teaching agents to improve outcomes.

One audience. Every channel. One source of truth.

The rented stack

Buy the click. Lose the person.
One vendor per channel. One truth per vendor.
Attribution that arrives after the budget is gone.
AI as a feature bolted onto last year's tool.
You rent the audience. They keep the graph.

The owned system

Capture the person. Keep the conversation.
Every channel. One audience record.
See the click, the send, and the spend in one place.
AI as the operator of the system, not a widget in it.
You own the graph. The next message is yours.

Point an agent at an objective — five hundred qualified leads, recover the warm exits, stop paying for exhausted inventory — and the agent has somewhere to stand. That is the difference between “AI marketing” as a slogan and AI as a worker.

5. From an Isolated Click to an Ongoing Relationship

Traditional marketing often treats every click as a separate event. Totaligent is designed to treat engagement as the beginning of a measurable relationship.

Smart Capture™, Smart Engage, Smart Links, and Smart Cookies act as the fingers extending from the platform into websites, campaigns, audiences, and communication channels. Each click can reveal intent. Each visit can add intelligence. Each response can create another opportunity to continue the conversation.

Smart Capture is the visitor-intelligence engine. A lightweight tracking pixel captures visit behavior and enriches it with AI-powered data, producing profiles that may include contact information, demographics, business data, and hundreds of optional attributes. Built-in segmentation, consent tools, and multi-channel outreach — email, SMS, paid media, and additional channels as permissions allow — exist so a business can recover lost traffic instead of buying the same stranger again.

Smart Engage is intended to recognize demonstrated interest, organize actionable prospects inside the user's account, and create an opportunity to follow up the same day — by email or SMS — while the intent is still warm. A visitor who does not convert immediately may be reached through email, SMS, push notifications, voice, a different landing page, or additional advertising based on the campaign and the permissions available.

Smart Links close the loop. Every click delivered through email, SMS, and other campaign mechanisms can be matched back to the same DMP record that captured the visit. The interaction does not die in an anonymous analytics report. It becomes a reusable data point.

Smart Cookies grow a first-party pool instead of borrowing someone else's. The point is not another tracking novelty. The point is an audience the organization can message tomorrow without buying the same stranger back from a platform that kept the graph.

This is not retargeting as most marketers know it. It is real-time engagement while intent is still fresh.

The larger purpose is not simply to send more messages. It is to understand the who, what, when, where, and why behind campaign performance: who engaged, what captured attention, when the response occurred, where it originated, and why one path converted while another failed.

That design also answers the fraud and waste problem that still sits inside rented media. Person-based matching against verified records is a different economic object from buying impressions on an open exchange and hoping the next click is a human. The platform's premise is that every visitor and every impression should become a usable data point — or it should not be purchased again blindly.

6. Integration and Cost Compression Become the Advantage

Features can be copied overnight. Infrastructure is far harder to replicate.

Anyone can connect a large language model to a webpage. Very few companies can build a platform where communications channels, creative tools, audience data, attribution, analytics, delivery infrastructure, and AI capabilities operate from the same foundation. Fewer still can do so while compressing the incremental software cost of adding new capabilities.

The 2026 cost structure of the alternative is now documented well enough to put on a page. Mid-market teams commonly spend \$2,500–\$6,500 a month on a 25–60 tool stack. Enterprise stacks with ABM, intent data, and advanced attribution routinely run \$8,000–\$25,000 a month in licenses alone — \$96,000 to \$300,000 a year before implementation. True enterprise total cost of ownership is often two to three times the license fee once integrators, data pipelines, and operators are counted. A \$1 billion-revenue company at Gartner's average utilization can waste more than \$8 million a year on unused capability. HubSpot Marketing Hub Enterprise alone lists at \$3,600 a month for five seats and 10,000 contacts, before contact overages, dedicated IPs, reporting add-ons, and metered AI credits. That is one product in one layer.

Gartner's 2026 CMO survey captured the buyer reaction. Sixty-two percent of CMOs planned to invest more in marketing technology even as Martech's share of the budget fell to a five-year low. Fifty-six percent increased the portion of that budget going to consumption-based pricing. The market is trying to stop paying for shelves of unused seats and start paying for work performed. That is the economic opening for a platform that sells access to an integrated toolset at a modest base subscription, then meters the channels that actually cost money — advertising inventory, message delivery, voice usage, and other partner services.

Totaligent's economic proposition follows that opening. Users pay a modest base subscription for access to the integrated toolset, while advertising inventory, message delivery, and other channel-partner services remain usage-based. The channels still cost money. The separate software stacks do not have to.

That can eliminate or reduce entire categories of expense: push-notification software, audience creation and matching, email and messaging applications, voice tools, link management, landing-page builders, design production, advertising creative, analytics, attribution, API integration, and the personnel required to reconcile disconnected systems.

The infrastructure matters even when a feature appears simple. Sending an email is easy. Consistently reaching the inbox at scale requires reputation monitoring, delivery controls, operational discipline, and knowledge that cannot be reproduced by a single prompt. Real-time IP reputation monitoring is one example of the engineering beneath the visible interface. GPU-accelerated matching and attribution is another. Neither is a chatbot wrapper.

Integration becomes the advantage. Cost compression becomes the economic moat.

The field underneath that software is already a quarter of a trillion dollars a year. IAB's 2026 Outlook Study forecast 9.5% growth in U.S. ad spend, with digital still in front — social +14.6%, connected TV +13.8%, commerce media +12.1%. Five of the six top marketer priorities in that survey were AI-driven. IAB's own language has moved from experimentation to systems that can plan, activate, and optimize without a human at every step. That is the window. Not more tools with a sparkle icon. The operating layer between a brand and every impression it buys.

The most important part of Totaligent's strategy is therefore not any single feature. It is the architecture. Every new channel can create more useful data. Every new workflow can strengthen the rest of the system. Every new capability can expand what future AI agents are able to understand and manage.

7. The Infrastructure AI Agents Will Need

Before artificial intelligence can orchestrate every aspect of enterprise communications, the communications infrastructure must first exist in one place.

AI cannot intelligently optimize what it cannot see.

We did not bolt a chatbot onto the stack. We built the room the agent walks into. When the underlying systems remain disconnected, AI is limited to isolated tasks. It can write an email, generate an image, draft an advertisement, or build a landing page. It cannot intelligently coordinate the entire communications process because the audience data, channels, budgets, creative, attribution, and outcomes remain scattered across different applications. Without that memory, an agent is just a faster way to rent the same stranger.

That is the precise failure mode showing up in 2026 field research. McKinsey's State of AI survey found individual productivity gains nearly ubiquitous and enterprise EBIT impact still rare. BCG's 2026 work on the agentic marketing transformation is equally blunt: the differentiator is operating infrastructure — data foundations, brand intelligence, multi-agent orchestration, and talent that most organizations cannot hire ready-made. Leaders are not the companies with the most copilots. They are the companies that can let a swarm of agents plan, execute, measure, and replan a campaign across channels against one set of facts.

The industry’s largest vendors are making the same bet from the other direction. Salesforce has spent 2025–2026 turning Marketing Cloud customers into Agentforce Marketing customers. HubSpot has bundled Breeze agents into the suite. WPP launched Agent Hub on WPP Open. Infobip is building AgentOS on top of a native omnichannel communications layer. Genesys is assembling an ecosystem for agentic experience orchestration. The common design choice is not “add a prompt box.” It is “put agents on top of a system that already holds the channels and the memory.”

Once those systems are unified, the role of AI changes. It can begin comparing outcomes across channels, recommending audiences, selecting creative, allocating budgets, triggering follow-up, and optimizing workflows across the broader campaign rather than one narrow task.

Totaligent has been building the infrastructure for this future for years — uniting the major components of advertising and digital communications, collapsing the cost of the legacy software stack, and positioning the system to be operated increasingly by AI agents.

ASSIST	ORCHESTRATE	DIRECT OUTCOMES
Generate content, ads, landing pages, audiences, and recommendations.	Coordinate channels, budgets, attribution, testing, and follow-up.	Translate a business objective into complete, ready-to-launch strategies.

The architecture is therefore not the final destination. It is the prerequisite. At first, AI helps the user operate the platform. Then agents begin preparing and coordinating more of the work. Over time, the human interface can become less important because the user no longer needs to manage every tool and step manually.

McKinsey’s five pillars of future marketing — continuous insights, scaled creativity, hyperpersonalization, marketing to AI agents, and always-on orchestration — all assume the same prerequisite. None of them run on a spreadsheet of logins. They run on a living system that can see the audience, the creative, the spend, and the result at the same time.

8. The Communications Singularity

The long-term destination is what we describe as the communications singularity: the point where users stop building campaigns one component at a time and begin directing outcomes.

That language is no longer only a Totaligent metaphor. Brinker’s 2026 diagnosis is that SaaS is devolving into infrastructure while AI agents take over decisioning. McKinsey describes the same shift as the move from campaigns to continuous growth. BCG describes it as multi-agent orchestration across end-to-end workflows. The vocabulary differs. The architecture does not.

A user might ask the system to increase qualified leads, raise funds for a nonprofit, build investor awareness before an announcement, recruit supporters in target districts, or sell out an event. AI agents could then use Totaligent’s infrastructure to prepare several complete strategies, each with its own audience, messaging, budget allocation, creative, landing pages, channel mix, follow-up sequence, testing plan, and attribution model.

The user would not start with a blank dashboard.

The user would review prepared options.

Choose one. Modify it. Approve it. Launch it.

As the system matures, even that process may become increasingly autonomous. The dashboard does not need to become more complicated. It can recede into the background as the objective becomes the interface.

The interface becomes the objective.

This future can become self-reinforcing. More users create more campaigns and more product feedback. More feedback improves workflows and recommendations. Better workflows attract more users. Each additional capability expands the surface area AI agents can coordinate. The result is not simply a larger feature set, but an operating environment that can become more useful as it evolves.

Two constraints keep the vision honest. First, agents without governed data produce confident errors at machine speed. Consent, deliverability, brand rules, and channel law are not optional decorations; they are the guardrails that make autonomy usable. Second, the singularity is a direction of travel, not a ship date. Organizations will keep specialized tools for years. The question is which system becomes the place where objectives enter and results return.

9. The Founders Program: Help Build What Comes Next

Totaligent's initial beta did what an effective beta is supposed to do. It placed the platform in the hands of users, exposed friction, identified needed changes, and generated a clearer roadmap for broader adoption. Those refinements were incorporated through 2025 as modules completed QA and onboarding was automated.

With core platform QA complete at year-end 2025, the next phase expands access and introduces the creation layer more fully, including AI-assisted landing-page generation and publishing, multiple landing-page variations, AI-generated advertising across required digital sizes, and additional workflow improvements.

Totaligent plans to invite the first 1,000 active users into its Founders Program. These users will receive access to future platform updates and an opportunity to provide direct input on the features and workflows developed next.

The program is designed to create an engaged early-user community that can accelerate product refinement and adoption. The best software is not merely built for customers. It is built with them. In an agentic market, that community has a second purpose: it is the source of the campaign traces, exception cases, and preference data that teach the system how real organizations direct outcomes.

Do not just watch the future of communications unfold. Help build it.

Conclusion: Infrastructure First. Intelligence Next.

The marketing stack will not disappear in a single moment. Organizations will continue using specialized tools, existing platforms, and established workflows for years. But the forces reshaping the market are no longer theoretical, and they are no longer only visible to people inside Totaligent.

- The census flattened. Fifteen years after Andreessen's essay, the Martech landscape stopped growing in any meaningful net sense. 15,505 products. 0.79% growth. 1,367 removals. Peak Martech, or something close to it.
- Utilization remains the scandal inside the invoice. Gartner's 49% figure means buyers are still funding a second, invisible stack they do not use. Complexity is the cost center.
- Budgets are voting with mix, not slogans. Martech's share of the marketing dollar is at a five-year low. Paid media is at a five-year high. Consumption-based pricing is rising. The market wants work, not shelves.
- The industry is still paying to forget. U.S. internet advertising hit \$294.6 billion in 2025. Programmatic hit \$162.4 billion. Typical conversion remains under 3%. Ninety-seven of one hundred people leave, and the stack treats them as strangers the next morning.
- Rented identity proved fragile. The Privacy Sandbox did not become the successor architecture. Smart Cookies and first-party relationships are the assets that survive policy whiplash.
- AI value concentrated in orchestration, not prompts. McKinsey's 2026 numbers — 4–7% revenue, 2–3× productivity, 30% orchestration ROI, 10–15× campaign speed — all assume a unified operating environment. Individual copilots are already common. Enterprise EBIT impact is not.
- The competitive set is moving to agents on infrastructure. Salesforce, HubSpot, WPP, Infobip, Genesys, and the consulting firms are not arguing about whether agents need a system of record. They are racing to own that system.

Totaligent's most important asset may not be any individual channel or feature. It may be the decision to bring the pieces together before generative AI made the direction obvious, and to finish the core platform in 2025 while the rest of the market was still bolting assistants onto disconnected tools.

The company has spent years building the infrastructure first. AI now provides the intelligence layer. The next step is broader use, deeper orchestration, and a gradual shift from managing tools to directing outcomes.

The platform was not built because AI arrived. AI arrived at the perfect time for the platform.

The marketing stack may not vanish tomorrow. But the 2026 record has begun writing its obituary — and Totaligent has been building what may come next.

About Totaligent

Totaligent Inc. is a technology company developing an integrated, person-based digital communications platform that helps organizations use owned and acquired data to create audiences, launch omnichannel campaigns, measure engagement, and improve marketing efficiency. The company's platform is designed to connect communications, audience intelligence, creative production, attribution, analytics, and automation inside one operating environment.

The consumer-facing platform entered public beta on March 5, 2025. Quality-assurance testing across the core marketing and campaign platform was completed in December 2025. Totaligent also offers managed campaigns to publicly traded companies and political candidates. The company is a Delaware corporation trading on the OTCID Market under the symbol TGNT.

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Draft prepared for management review. Product descriptions, channel list, pricing language, and Founders Program terms should be confirmed before publication. Market statistics are drawn from third-party research available as of September 2026 and should be re-verified against primary PDFs immediately prior to external release.